Geant4 release 9.6+P02

LINUX & YOUR FIRST GEANT4 EXAMPLE

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Outline

Basics commands for Linux installed on your virtual machine

Novice example N03
Without macro file
With macro file

Introduction

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- □ Geant4 can be installed under several OSs
 - Scientific Linux 5 & 6 with gcc compiler
 - MacOS X with gcc compiler
 - Windows 7 with Microsoft Visual Studio 10
- In this tutorial we work with Scientific Linux 5.8, which has become a standard OS for scientific computing
 - constantly updated, freely available
- Scientific Linux 5.8, Geant4 and other utilities are already installed on your virtual machine

Start your Linux machine

- Start you virtual machine
 - you are directly logged in
- □ If you need to log in again, use:
 - username: local1
 - password: local1
- A mouse right-click on the Desktop allows you to open a terminal where you are going to use Linux commands
- You can exchange files between the Linux virtual machine and Windows...

The shells

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□ They are the command interpreters

/bin/sh	POSIX shell, standard, for scripts
/bin/ksh	Korn shell, improved interactivity
/bin/csh	C-shell, uses a syntax close to C
bash	Standard shell under Linux, « Bourne Again » shell
tcsh	Improved C-shell

How to navigate in directories ?

pwd	Display current directory
cd myDir	Go to directory 'myDir'
cd	Go back to home directory (~)
cd	Go back to parent directory
ls	List files
ls -a	List files including hidden files

Move, copy, create, delete...

mv source target	Move and/or rename file
cp source target	Copy a file
cp - R source target	Copie a directory
mkdir directory	Create a directory
rmdir directory	Delete an EMPTY directory
du -ks directory	Display the size of a directory in Ko
rm file	Delete a file
rm -f file	Delete a write protected file
rm -R directory	Delete a directory

Other useful commands

diff file1 file2	Display differences between two files
wc file	Count the number of lines, words, octets in a file
more file	Display the file content page by page (space for next page, enter for next ligne, u to reach beginning)
echo envVariable	Display the value of the environment variable envVariable

Useful installed tools

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nedit : text file editor

- snavigator : C++ project manager (Integrated Development Environment)
- cmake & make : compile your application
- □ **root** : to start the ROOT software
- □ Add & after command name to keep hand

Environment variables

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- □ They are already set when you when you log in using the virtual machine
- Variables are defined using the command setenv VARIABLE value
- □ You can check the value of the variable using echo \$VARIABLE
- For Geant4
 - \$G4INSTALL
 - Directory where Geant4 is installed
 - \$G4SYSTEM
 - Operating system
 - Value is Linux-g++
 - and many other
 - and also for your virtual machine such as \$G4SRC for source files

Geant4 examples

□ A number of ready-to-use examples are available in Geant4

Located in \$G4INSTALL/share/Geant4-9.6.2/examples

Four categories

- novice : basic functionalities of Geant4
- basic : will replace novice examples in the future
- extended : specific functionalities
 - specific Physics processes, medical, biasing, EM fields...
- **advanced** : full simulation of realistic use cases
 - medical physics, space, calorimetry...

Let's try example NO3

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- Copy NO3 to your home and create a build directory cd cp -R \$G4INSTALL/share/Geant4-9.6.2/examples/novice/NO3 . mkdir NO3build cd NO3build
- □ Read the **README** file : simulation of a simple sampling calorimeter...

```
Compile & link the example
cmake -DGeant4_DIR=$G4DIR ../N03
make -j2
```

- □ Warning :
 - environment variables must always be set before compiling & running an executable file
 - In your virtual machine, \$G4DIR is /usr/local/geant4.9.6.p02/lib64/ Geant4-9.6.2

Once compiled and linked, in your build directory, you can run the executable using simply :

./exampleN03

No argument after executable name

Use your Tab key for faster recognition of existing directories & files

□ You get the following screen output

	exampleN02
1	exampleiros
	G4File Run Gun Vis Viewer
	🛛 🚔 🛃 💠 \varkappa 🔍 🗇 💷 💶 💷 🖾 🖉
	Scope tree User Viewer-0 (OpenGLStoredQt)
	Scele tree Help History
	viewer-0 (OpenGLStoredQt)
	Scene tree : viewer-0 (Oper
	±. ✓ Touchables
	Output
	# the icon menu bar of the G4UIQt sessions not yet implemented other UI
	drivers (geant4-09-05-ref-09)
	# It has no effect with G4Ulterminal. # open/save icons
	/gui/addlcon "Open macro file" open /control/execute
	/gui/addlcon "Save viewer state" save /vis/viewer/save
	# Cursors style icons /gui/addicon "Move" move
	/gui/addicon "Pick" pick
	/gui/addlcon "Zoom out" zoom_out
	/gul/addicon "Zoom_in"
	Touchables slider
	Show all Hide all
	Search : Select item(s) Session :

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What happened ?

- 1. the run has been initialized
 - 1. definition of materials,
 - 2. build of geometry
 - 3. set physics processes
 - 4. set production cuts
 - 5. ...
- 2. a macro file vis.mac is automatically read to register the visualization drivers and the set-up is shown on a graphic window (Qt interface)
- 3. You can enter commands interactively in the "Session" area
 - e.g. change geometry, decide which particle to shoot, which energy, execute another macro, shoot a particle, ..

The default geometry



- 10 layers : 10 mm Lead + 5 mm Liquid Argon
- no magnetic field

Let's try to shoot a particle:

/run/beamOn 1

By default, a 50 MeV e⁻ is shot impinging perpendicularly on the calorimeter

```
SubType= 12
phot:
       for gamma
                                                                         Initialization of
LambdaPrime table from 200 keV to 10 TeV in 54 bins
===== EM models for the G4Region DefaultRegionForTheWorld ======
PhotoElectric : Emin=
                                                        AngularGenSauterGavrila
                             0 eV
                                    Emax=
                                                10 TeV
[...]
Index : 1 used in the geometry : Yes recalculation needed : No
                                                                        Calculation of
                                                                           energy cuts
Material : Lead
Range cuts
                                                    1 mm proton 1 mm
                 : gamma
                           1 mm
                                   e-
                                       1 mm
                                                e+
Energy thresholds : gamma 101.843 keV
                                                           e+ 1.27862 MeV proton 100 keV
                                         e- 1.36749 MeV
Region(s) which use this couple :
DefaultRegionForTheWorld
```

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You also get a visualization of the event you have just shot (50 MeV e⁻)



Running WITH macros

The argument following the executable name is taken as a macro name, e.g. run1.mac

./exampleN03 run1.mac

Geant4 macros are ASCII files containing a sequence of Geant4 commands: # /run/verbose 2 /event/verbose 0 /tracking/verbose 1 # /gun/particle mu+ /gun/energy 300 MeV /run/beamOn 3

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Note that

./exampleN03 run1.mac

is equivalent to

./exampleN03

and in the "Session" window of the Qt interface:

/control/execute run1.mac

command to execute an external macro

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Change geometry on-the-fly

/control/execute newgeom.mac

/control/execute run1.mac



2) Second macro shoots the 3 300-MeV mu⁺, as before

Change geometry on-the-fly

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Geometry, materials, magnetic field and primary particles can be tuned by ASCII macros, without recompiling the code !

Summary

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- Linux is a convenient environment to work with for the use of Geant4.
 - Virtual machine use avoids the burden of Geant4 installation
- Geant4 provides several examples to show basic and advanced functionalities (basic/extended) and full-scale realistic applications (advanced).
- Environment variables should be properly set to compile and run Geant4 applications.
- Geant4 applications can be run interactively (namely, giving commands by keyboard) or by macros. A few macros are distributed with the examples.
- Simulation parameters (geometry, visualization, primary particles, materials) can be tuned without recompiling the code.